



# LEHIGH SENIOR HIGH SCHOOL CENTER FOR THE ARTS Application Form

\_\_\_\_\_  
Last Name, First Name, Middle Initial

\_\_\_\_\_  
Student Identification Number

\_\_\_\_\_  
Current Mailing Address

\_\_\_\_\_  
(Area Code) Home Phone

\_\_\_\_\_  
City, State, Zip Code

\_\_\_\_\_  
Birth Date

\_\_\_\_\_  
Gender

\_\_\_\_\_  
First and Last Name of Parent(s) / Guardian(s)

\_\_\_\_\_  
Work Phone

\_\_\_\_\_  
Primary Language  
(English, Spanish, etc.)

\_\_\_\_\_  
Current School

\_\_\_\_\_  
Graduation Year

### Check the Track you are most interested in majoring:

- **ADMA:**
  - \_\_\_ Web Design
  - \_\_\_ Digital Design
  - \_\_\_ Digital Photography
  - \_\_\_ Gaming and Simulation
  - \_\_\_ TV Production
- **Performing Arts:**
  - \_\_\_ Vocal
  - \_\_\_ Drama
  - \_\_\_ Dance
  - \_\_\_ Band
  - \_\_\_ Orchestra
- **Visual Arts:**
  - \_\_\_ Visual

Applications, along with  
Receipt of School Assignment  
Application, are due to LSHS  
Main Office no later than  
**2/17/17.**

**Auditions** are **2/21/17** from  
6:00 pm – 8:00 pm. **Make-  
up/Alternate Auditions** on  
**2/28/17** from  
6:00pm.-8:00pm. All students  
should meet in the cafeteria  
promptly at 6:00.

**Audition requirements** are  
listed in the specific track's  
program.

\_\_\_\_\_  
Applicant's Signature

\_\_\_\_\_  
Date

\_\_\_\_\_  
Parent/Guardian Signature

\_\_\_\_\_  
Date

**All students applying for an Arts Center must also submit a zone school application to one of the Student Assignment Offices.**

All students enrolling in a Center for the Arts must complete **four semesters** in the program to be considered for a waiver should they choose to leave the program. (School District of Lee County Administrative Regulation 1.63). **In addition, students must maintain a grade point average of at least 2.0 to remain enrolled in the Arts program. Failure to maintain a 2.0 GPA will result in removal from the Arts program. Additionally, students must maintain a 3.0 in arts classes to remain a Center student.**